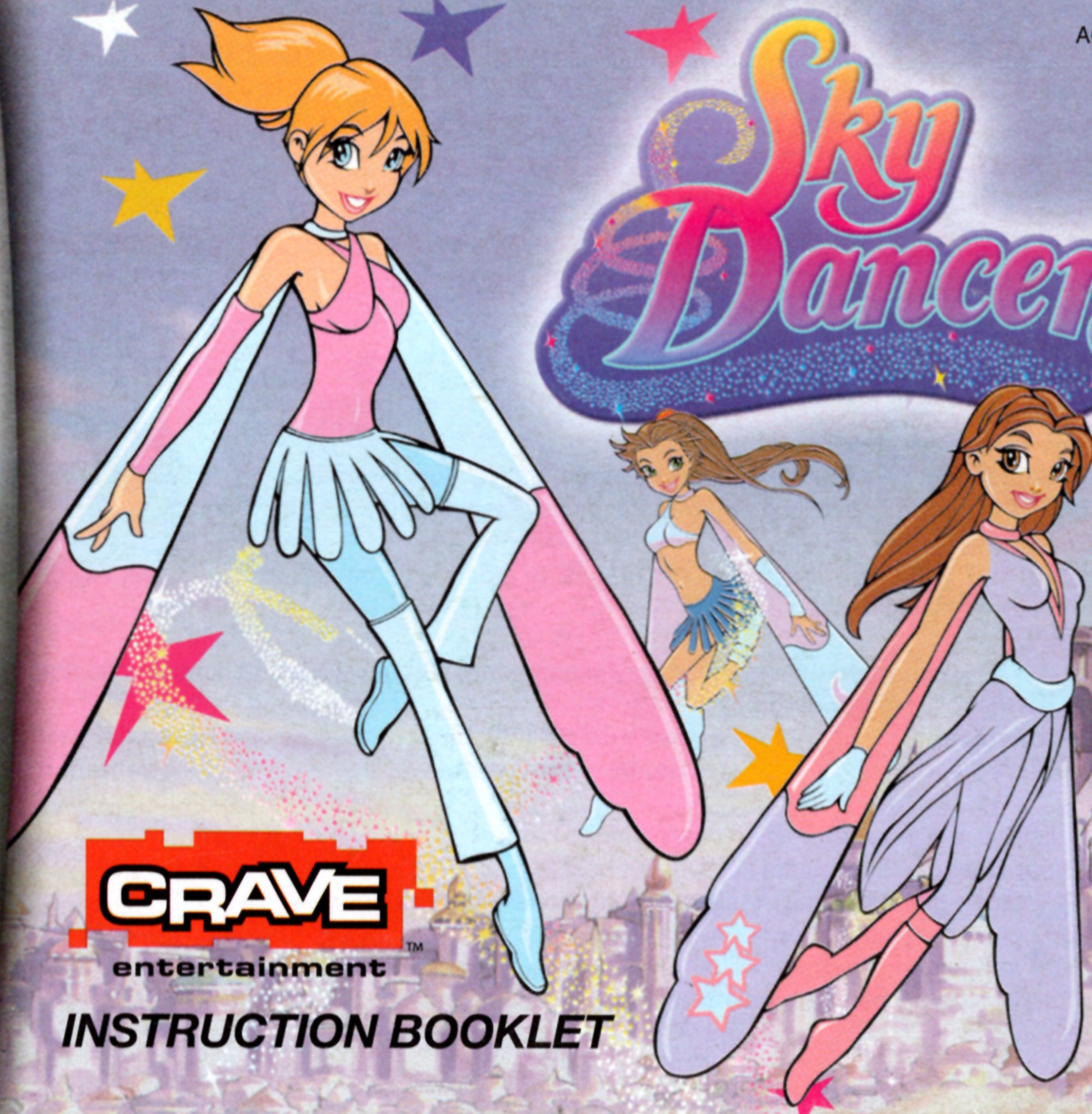


GAME BOY ADVANCE[®]

AGB B4DE-USA

Sky Dancers[®]



CRAVE

entertainment[™]

INSTRUCTION BOOKLET

PLEASE CAREFULLY READ THE SEPARATE HEALTH AND SAFETY PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME PAK OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES

WARNING - Seizures

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, such as while watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.
- Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

Convulsions
Altered vision

Eye or muscle twitching
Involuntary movements

Loss of awareness
Disorientation

To reduce the likelihood of a seizure when playing video games:

1. Sit or stand as far from the screen as possible.
2. Play video games on the smallest available television screen.
3. Do not play if you are tired or need sleep.
4. Play in a well-lit room.
5. Take a 10 to 15 minute break every hour.

WARNING - Repetitive Motion Injuries and Eyestrain

Playing video games can make your muscles, joints, skin or eyes hurt after a few hours. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. It is recommended that parents monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists or arms or eyes become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists or arms or eyes during or after play, stop playing and see a doctor.

WARNING - Battery Leakage

Leakage of battery acid can cause personal injury as well as damage to your Game Boy. If battery leakage occurs, thoroughly wash the affected skin and clothes. Keep battery acid away from your eyes and mouth. Leaking batteries may make popping sounds.

To avoid battery leakage:

- Do not mix used and new batteries (replace all batteries at the same time).
- Do not mix alkaline and carbon zinc batteries.
- Do not mix different brands of batteries.
- Do not use nickel cadmium batteries.
- Do not leave used batteries in the Game Boy. When the batteries are losing their charge, the power light may become dim, the game sounds may become weak, or the display screen may be blank. When this happens, promptly replace all used batteries with new batteries.
- Do not leave batteries in the Game Boy or accessory for long periods of non-use.
- Do not leave the power switch on after the batteries have lost their charge. When you finish using the Game Boy, always slide the power switch OFF.
- Do not recharge the batteries.
- Do not put the batteries in backwards. Make sure that the positive (+) and negative (-) ends are facing in the correct directions. Insert the negative end first. When removing batteries, remove the positive end first.
- Do not dispose of batteries in a fire.

The official seal is your assurance that this product is licensed or manufactured by Nintendo. Always look for this seal when buying video game systems, accessories, games and related

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**THIS GAME PAK WILL WORK ONLY WITH THE
GAME BOY® ADVANCE OR NINTENDO DS™
VIDEO GAME SYSTEM.**



**THIS GAME PAK INCLUDES A MULTIPLAYER MODE
WHICH REQUIRES A GAME BOY® ADVANCE GAME
LINK CABLE.**



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TABLE OF CONTENTS

How to Start the Game	6
Controls	6
Introduction	7-8
Main Menu.....	9-10
The Game Screen	10
The Sky Dancers	11
Level Descriptions	12-13
Pause Menu	14-15
Mini Games	16-17
Trade/Linkplay Instructions	18
Credits	19-20
Warranty and Service Information.....	21

HOW TO START THE GAME

1. Always turn the power off before inserting or removing Game Pak from a Game Boy® Advance.
2. Insert the Sky Dancers® Game Pak.
3. Turn on the Game Boy Advance.
4. Press **START** at the title screen.

CONTROLS

A BUTTON – Jump (Press twice for double jump)

+CONTROL PAD LEFT/RIGHT – Move

+CONTROL PAD DOWN – Crouch

L Button / R Button – Switch Characters

START – Pause Menu

INTRODUCTION

Welcome to Sky Dancers®! The Sky Dancers are a group of dance students – Angelica, Camille and Jade - who have been chosen by Queen Skyla, Queen of the Wingdom and the headmistress of the High Hopes Dance Academy, to defend the Wingdom from their enemy, the evil Sky Clone and his wicked servants and henchmen.

Sky Clone has spirited away Queen Skyla, Camille, and Jade so that he can take over the Wingdom. Starting as Angelica you must travel the five lands of the Wingdom to free the trapped Sky Dancers and rescue Queen Skyla. Each Sky Dancer has three magical feathers to help them on their way through the Enchanted Forest, the Sky of Spells, Emerald Island, the Charmed Castle and, finally, Sky Clone's Labs, where Queen Skyla is being held. However, Sky Clone has placed many dangerous obstacles and enemies in your path, and, if the Sky Dancers fail to overcome these, the power of the feathers will be reduced. To help you

on your quest, each Sky Dancer can earn special powers by collecting Fairy Crystals which are hidden throughout the Wingdom. The Cloak of Invisibility allows Jade to avoid obstacles and enemies; Time Freeze allows Angelica to stop enemies from moving; and Magic Cloud allows Camille to transform clouds into solid shapes, allowing the Sky Dancers to step over obstacles. You can also find fantastic new clothes and hair accessories hidden in the Wingdom, which will allow you to change the Sky Dancer's appearance as you continue on your journey to rescue Queen Skyla and save the Wingdom from the clutches of Sky Clone.

THE MAIN MENU

▶ **PLAY**

Selecting **PLAY** will start a new game. You start each new game playing as Angelica in the Enchanted Forest.

▶ **PASSWORD**

Selecting **PASSWORD** will allow you to enter any password you have received during gameplay. After entering the password you will be taken to the beginning of the stage where you received that password.

▶ **TRADE**

Selecting **TRADE** will allow you to trade costumes and hair accessories with other players with the Sky Dancers Game Pak via the Game Boy® Advance Game Link® Cable.

► MINI GAMES

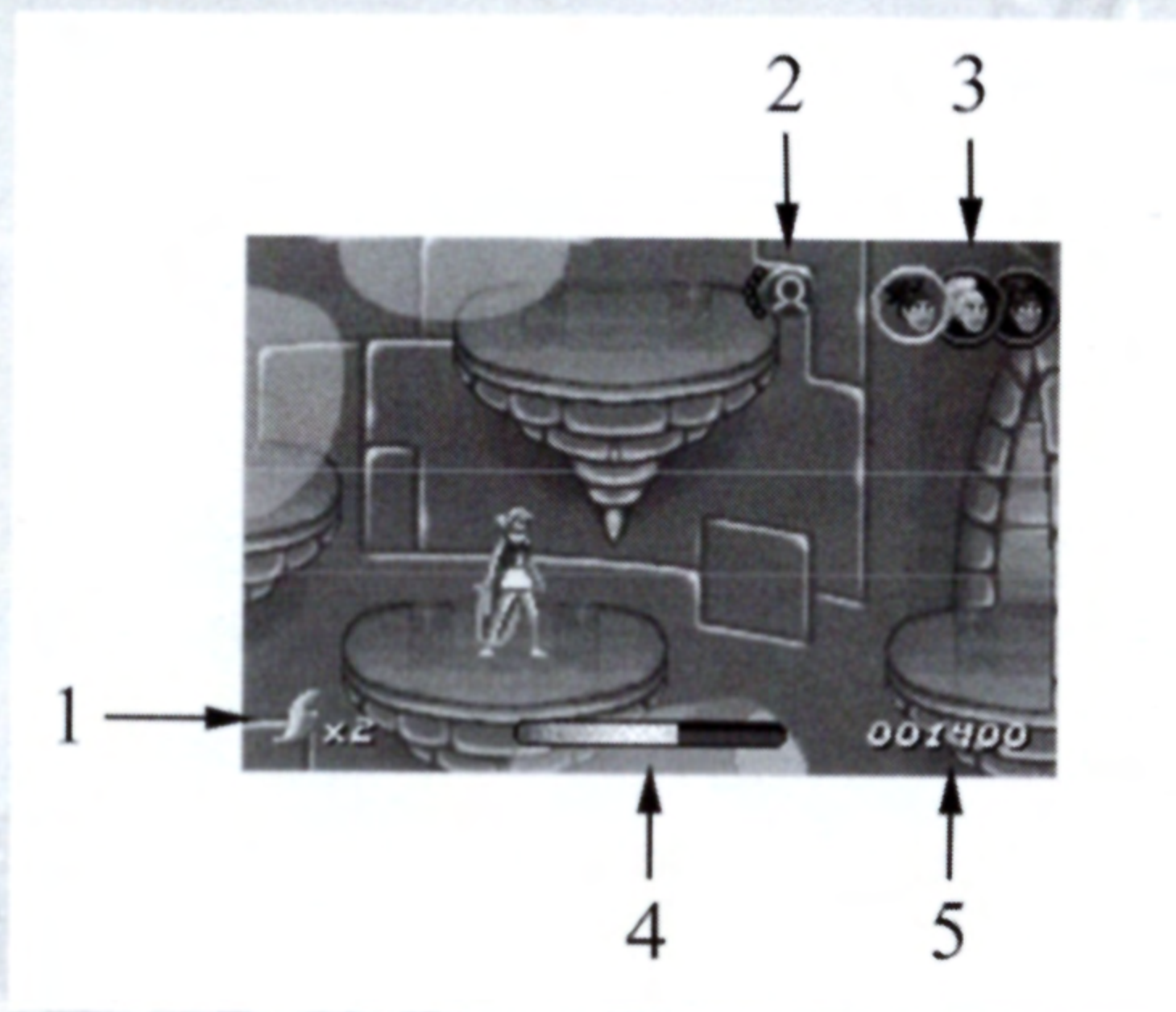
Selecting **MINI GAMES** will allow you to play any of the three mini games that you have un-locked. See the **MINI GAMES** section later in this manual.

► OPTIONS

The **OPTIONS** screen will allow you turn the sound effects or the Music **ON** or **OFF**.

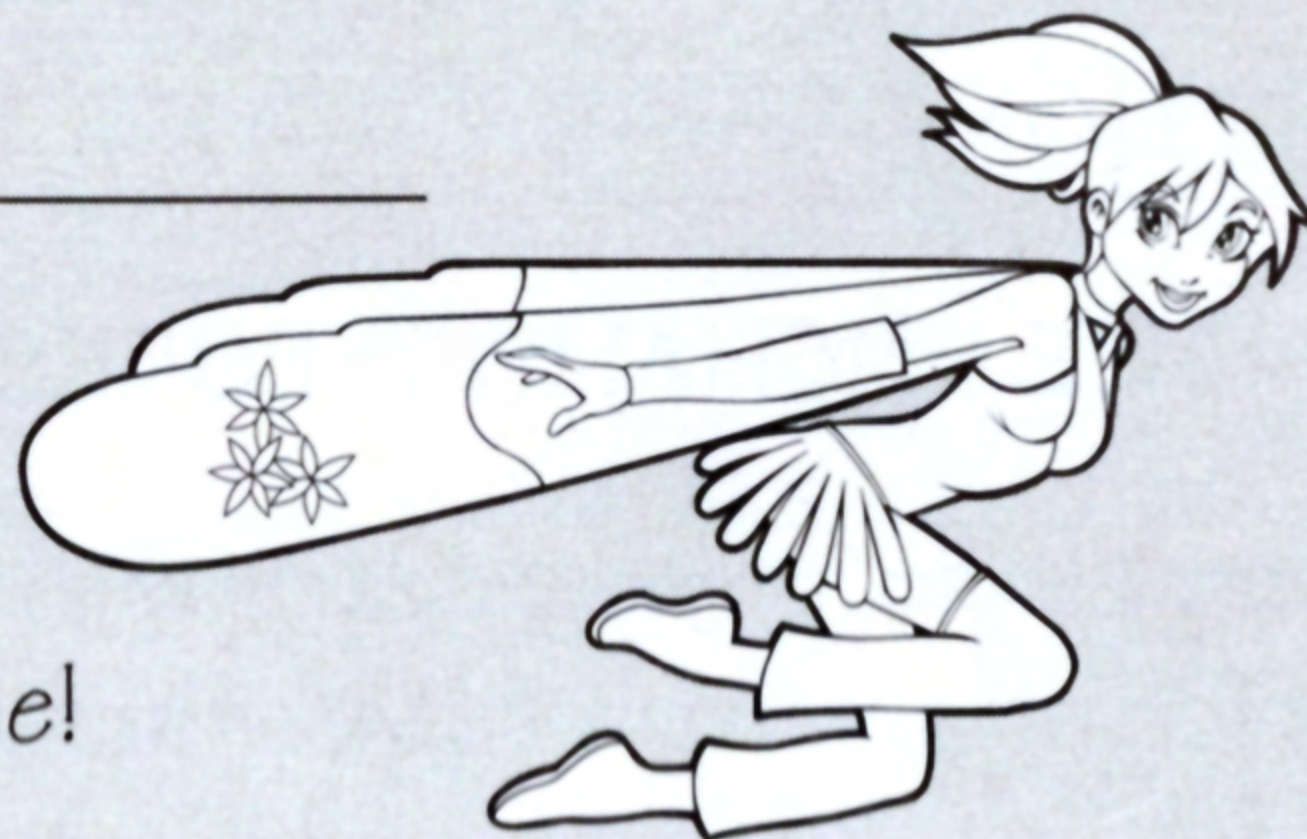
THE GAME SCREEN

-
1. Feathers (Remaining Lives)
 2. Special Power
 3. Current Sky Dancer
 4. Health
 5. Score



THE SKY DANCERS

Angelica – Angelica loves to Rock and Roll. As a Sky Dancer she can stop time!



Jade – Jade enjoys ballet dancing. Queen Skyla gave Jade the power to become invisible.

Camille – Camille likes to get down to the hip hop beat. She has the power to sculpt clouds into any shape.



LEVEL DESCRIPTIONS

▶ LEVEL ONE – THE ENCHANTED FOREST

The Enchanted Forest is densely populated with trees, plants and thick undergrowth. Within the forest are frogs, bats, snakes and spiders. In addition to these enemies, Sky Clone's henchmen are concealed throughout the undergrowth.

▶ LEVEL TWO – EMERALD ISLAND

Emerald Island is a seemingly comfortable tropical isle with vivid flowers and calm seas. However, the turtles, fish and bird creatures that live on Emerald Island can hinder the progress of the Sky Dancers.

▶ LEVEL THREE – SKY OF SPELLS

The Sky of Spells is a clear, blue vista populated by birds, bees and numerous other creatures which the Sky Dancers must avoid while jumping from cloud to cloud.

► LEVEL FOUR – CHARMED CASTLE

Located in the sky, Charmed Castle is a large, imposing building with turrets and ancient stonework. Within this area, spikes pop up from the floor every now and then, henchmen lurk about, and bats hover. The Sky Dancers must safely maneuver their way past these objects.

► LEVEL FIVE – SKY CLONE'S LABS

Sky Clone's Labs consist of menacing areas complete with pipework, machinery and lab equipment. There are several hazards within Sky Clone's Lair, like electricity fields that are generated between the walls, steam jets shooting in from the floor and ceiling, and rats crawling along the floors.

PAUSE MENU

▶ Pressing **START** during game play will bring up the **PAUSE MENU**.

▶ **CONTINUE**

Selecting **CONTINUE** will return you to game play.

▶ **SFX ON / OFF**

Selecting this will allow you to turn the Special Effects sounds **ON** or **OFF**.

▶ **MUSIC ON / OFF**

Selecting this will allow you to turn the Music **ON** or **OFF**.

▶ **ACCESSORIES**

Selecting **ACCESSORIES** will allow you to change your Sky Dancer's hairstyle and costumes. Available hairstyles and costumes will depend on which ones you have unlocked while playing.

► QUIT

Selecting **QUIT** will end the game and return you to the **TITLE SCREEN**.

► PASSWORD

The current **PASSWORD** is displayed at the bottom of the **PAUSE MENU**.

MINI GAMES

In addition to the main game, there are also three Mini Games, accessed separately from the **MAIN MENU**. Each Mini Game is unlocked after a different level of the game has been completed.

► **ANGELICA'S PERFECT AIM** (*Unlocked after Level 2*)

Practice makes perfect as every dancer knows and Angelica is no different. She needs your assistance to perfect her aim. In this mini game, your job is to help her guess the power and angle needed to land gracefully on a number of increasingly small and difficult to hit targets. Press the **+ CONTROL PAD UP** or **DOWN** to adjust the angle of your flight. Then press the **A BUTTON** when the power gauge is at your desired power level.

► JADE'S SKY SLALOM *(Unlocked after Level 4)*

Jade knows that to be the best Sky Dancer she can be, she needs to work on her reactions and she requires your help. In this mini game, your task will be to guide Jade through the air, maneuvering through rings of stars, and collecting gems. Press the **A BUTTON** repeatedly to keep Jade in the air.

► CAMILLE'S TREASURE HUNT *(Unlocked after Level 5)*

The Wingdom holds many secrets and the tale of a lost treasure is the perfect chance for Camille to practice her flying. She's going to need stamina, accuracy and your aid if she's going to retrieve all the pieces of the treasure. Press the **A BUTTON** repeatedly to keep Camille in the air. Use the **+ CONTROL PAD** to guide Camille. Avoid the solid clouds as they will cause you to fall.

TRADE

This screen allows you to connect with another player via the Game Boy® Advance Game Link® Cable to trade collected clothing and hair accessories.

LINKPLAY INSTRUCTIONS

- ▶ Connect the purple end of the Game Link® cable to Player 1's Game Boy® Advance. (Player 1 is the host). Connect the other end of the cable to another GBA.
- ▶ Player 1 presses the +Control Pad Up, Down, Left or Right to scroll through the different hairstyles and costumes.
- ▶ Player 1 selects a costume or hairstyle to trade and then presses the A Button.
- ▶ After Player 1 has made a hairstyle or costume selection, Player 2's hairstyles and costumes will appear on the screen.
- ▶ Now Player 1 selects a hairstyle or costume from player 2's inventory and presses the A Button.
- ▶ The trade is now complete.

CREDITS

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In the U.S. send to:
Warranty Replacements
Crave Entertainment, Inc.
4 San Joaquin Plaza, Suite 200
Newport Beach, CA 92660

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CUSTOMER SUPPORT

You may need only simple instructions to correct a problem with your product.
Call the Customer Service Line at 949-219-1199, 9:00am-5:00pm PST.

NOTES

This image shows a blank sheet of white paper with horizontal ruling lines. The lines are evenly spaced and run across the width of the page. There is no handwriting or other markings on the paper.

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